



Spanish Fork Friday Night Lights Coed Tournament Rules

1. Games will consist of a 50 min. running clock or seven innings. No new inning will start after 50 min. The game clock will start at the scheduled game time or 5 minutes after the previous game. The clock will only stop when deemed necessary by the official.
2. **RUN RULE:** If a team leads the game by 20 or more runs after the 3rd inning is complete or 15 or more runs after the 4th inning is complete or 10 or more runs after the 5th inning is complete, the game will be called because of time constraints. **Flip flop rule can be used based on umpire discretion.**
3. **HOME RUN RULE:** Teams are allowed 3 home runs per game, any home runs after 3 will be considered outs. Home runs are: HIT AND SIT. No need to run the bases.
The teams that hit home runs are responsible for returning those balls to the field. Umpires will have a limited number of balls per game.
4. **Courtesy runners** – 1 courtesy runners per gender per inning for the batter only. Courtesy runner does not have to be the last out in that inning or the previous inning. The courtesy runner must occupy the base, once time has been called, prior to the next pitch. If their turn to bat coincides with being on base, the at-bat will be an out.
6. All bats **MUST** have the official NSA or USSSA 2012 stamp or newer. All bats are subject to umpire/UIC inspection and can be removed from the game.
7. **Signed Waiver/Roster** - due before the first team game and may not be added to during the tournament.
8. A team consists of 10 players, a minimum of 8 players is needed to start a game. Forfeit time is game time. No grace period will be given to start a game.
10. Home team will be determined by rolling a ball. Closest to the mound gets to choose Home or Visitor. Championship games will be timed. In the championship game, the undefeated team gets the choice of home or visitor. If the tournament goes to an "if" game, it would revert back to rolling a ball.
11. Use of foul language especially the F-word will not be tolerated. Use of F-word during the game whether personal or directed at another player, umpire, spectator or coach will result in immediate expulsion from the current game and the next game. Keep it clean!
12. **Alcohol, chewing tobacco, cigarettes, E-cigs are not allowed, please be aware and make your teams aware of this. If someone on your team is caught with alcohol the entire team will be disqualified from the tournament.**
13. **DOGS ARE NOT ALLOWED IN THE PARK!** Leave them home.

14. Playing with an ineligible player will result in the game being called and a forfeit given. Said player will be ejected from the remainder of the tournament.
15. **We will be using NCS for our umpires and will be using NCS rules for all rules not listed in this document.** All BATS must have the NSA or USSSA 2012 stamp or newer on it or it will not be allowed to be used. A pitch must have a legal arc minimum of 5' from the ground and shall not exceed 10' at its highest point while in the air. Pitching distance is 53' - pitcher must have foot on rubber at the time of the release of the pitch. If a pitcher fakes/pumps, or is not in contact with the rubber it will be a "Dead Ball" and the pitch will be determined a ball. **A mat placed behind the plate will be used for the strike zone. Any legally pitched ball within the minimum and maximum height limits that hits the mat will be called a strike.**
16. Any infielder that leaves the game due to a batted ball injury, the bat and ball will be removed from the field of play and possession will be taken by the tournament director and/or UIC. Further action will be discussed based on the severity of the injury.
17. Scorekeepers will be provided each game. Please turn in a lineup card to the scores tower before the start of each game.
18. Pitchers MUST be wearing a helmet in order to pitch!
19. **Any player, participant or fan ejected from a game will also be ejected from the tournament.**
20. **MANDATORY COACHES MEETING @ 7:30 PM JUNE 13th AT THE SCORE TOWER GARAGE ON FIELDS 1-4!!!**
21. AWARDS: 1st will receive t-shirts and two bats. 2nd place will receive t-shirts and one bat. 1st place in the Drop-Down Bracket will receive t-shirts and one bat.
22. Infielders must start on the dirt for all batters, outfielders must start on the grass. After the ball is hit the fielders may move between the dirt and grass as they wish.
23. CO-ED 10 players play on defense. The pitcher/catcher combination must be 1 male/1 female. Infield combination must be 2 males / 2 females. Outfield combination must be 2 males / 2 females. All players will bat. When a male batter is walked intentionally or unintentionally, the male batter is awarded second base, and the following female batter must bat. EFFECT: The ball is dead and the male batter may go directly to the awarded 2nd Base without touching 1st base. EXCEPTION: WITH TWO OUTS the following female batter has the option to bat or walk.
24. Teams may play with more women than men, but not more men than women. **Exception:** teams may play with one more man than women, but must take one (1) automatic out in place of the missing woman at her spot in the lineup. If this is the case, defensively you must keep the same formation for the entirety of the inning, and may only play with nine (9) defensive players. (EX. If you have four (4) infielders to start the inning you must have four (4) infielders for the entirety of that inning, you may not switch to three (3) infielders for a new batter.) You must still have equal number of men and women in the outfield and infield as per NCS rules with one (1) female missing in her spot either in the infield or outfield. You must always have your pitcher and catcher combination be one (1) man and one (1) woman. **12 players will be the max allowed to bat in your lineup.**